

ELIZABETH WEDDING

Art Direction - Creative Direction - Graphic Design

lizwedding.23@gmail.com

enwdesign.com

704-363-3198

Atlanta, GA

CAPABILITIES

- Creative & Art Direction
- Story-driven Design
- Cross-disciplinary Team Leadership
- Vendor & Fabrication Collaboration
- Environment Concepting
- Research and Concept Development
- Pitch Decks & Lookbooks
- Content & Asset Production
- Digital Asset Management
- Drafting & Site Surveys
- Graphic Design
- 2D & 3D Modeling
- Adobe Creative Suite
- Sketchup
- Apple Suite
- Microsoft Suite
- Photography

EDUCATION

MFA Production Design

Chapman University
Dodge College of Film and Media Arts
August 2014 - May 2016

BFA Studio Art and Art History

University of North Carolina Chapel Hill
August 2009 - May 2013

REFERENCES

Lauren Abiouness - Art Director
labioune@gmail.com
757-635-0332

Maya Shimoguchi - Production Designer
mayashimoguchi@gmail.com
323-383-5045

UNION AFFILIATION

IATSE Local 800

SUMMARY

Creative director with a background in visual storytelling, world building, and cross-disciplinary leadership. Experienced supporting high-pressure productions and multi-department environments, with a focus on elevating audience engagement through immersive brand-forward experiences and content. Capable of leading design execution from early concepting through installation and delivery with an emphasis on maintaining visual integrity under tight timelines and evolving constraints.

EXPERIENCE

Art Director, *Flowervale Street* - Warner Brothers Pictures (2026)

- Oversaw development, execution and installation of creative assets at production locations on short timelines
- Collaborated with multiple departments to coordinate creative and visual consistency across all picture vehicles

Art Director, *Agatha All Along* - Marvel Television (2024)

- Led visual development and execution of multiple complex constructed environments
- Partnered with production, design, and vendor teams to deliver high quality assets on time as production conditions changed

Assistant Art Director, *Haunted Mansion* - Walt Disney Pictures (2023)

- Created detailed documentation for work at key locations

Assistant Art Director, *Hawkeye* - Marvel Television (2021)

- Guided conceptual development and delivery of several built environments
- Drafted site plans and created detailed finish guides for multiple locations

Model Maker, *The Matrix Resurrections* - Warner Brothers Pictures (2021)

Digital Asset Manager, *Ghostbusters: Afterlife* - Columbia Pictures (2021)

Digital Asset Manager, *Ford v Ferrari* - 20th Century Fox (2019)

- Managed and distributed all digital assets to relevant departments
- Purchased and tracked parts for the interiors of hero picture vehicles

Art Department Assistant, *The Batman* - Warner Brothers Pictures (2022)

Art Department Assistant, *Vice* - Annapurna Pictures (2018)

Art Department Assistant, *Velvet Buzzsaw* - Netflix (2018)

Art Department Assistant, *Detective Pikachu* - Legendary Pictures (2018)

- Created composite illustrations and graphics during conceptual development

Set Designer, Davidson Community Players Internship (February 2014)

Set Painter, Davidson Community Players Internship (August 2013 - June 2014)

Carolina Actor's Studio Theatre - Internship (January - May 2014)

- Production intern involved with the construction, painting, and dressing of sets for *Boeing*, *Boeing*, *Reasons to Be Pretty*, and *The Last Days of Judas Iscariot*